

Zombie run 2.0

You are constantly chased by zombies that you will hear via recorded audio, just like in zombie run. The new part is that you will be able to see the zombies chasing you when you turn around, through AR! At times, zombies will appear in front of you and from the sides and you will have to wave your hand/arm as a sword in order to chop their head off. You will be able to see a map and instructions on where to run to find different supplies. The hand/arm tracking is possible via a leap motion that is mounted on top of the BT-200. You might also use a kinect and a treadmill that you run on in front of the 4K screen in the VIC studio, showing a running trail in the forest for example.

The users can be virtually anybody and the purpose of the app is to make running more fun and interactive. If you run too slow, the zombies will catch up and devour you.

You might also use the orientation and direction of the trackpad for the BT-200 as a “gun” to shoot zombies around you.

